

Tanks TÃ ser Resurrection

Race: Amazon

Head Coach: Tank

| Nr | Name | Position | MA | ST | AG | AV | Skills and Injuries | MNG | CP | TD | Int | Cas | MVP | SPP | Value |
|----|------|----------|----|----|----|----|---------------------|-----|----|----|-----|-----|-----|-----|-------|
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Total number of players next game: 0/0

Totals (excl TV for MNG players): 0 0 0 0 0 0 0 0

| Induced Stars and Mercenaries | MA | ST | AG | AV | Skills | CP | TD | Int | Cas | MVP | SPP | Value |
|-------------------------------|----|----|----|----|--------|----|----|-----|-----|-----|-----|-------|
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| <p>Inducements (for next match)</p> <p>Bloodweiser Babes (0-2): ___ x 50 000</p> <p>Bribes (0-3): ___ x 100 000</p> <p>Extra Training (0-4): ___ x 100 000</p> <p>Halfling Master Chef (0-1): ___ x 300 000</p> <p>Wandering Apothecaries (0-2): ___ x 100 000</p> <p>Wizard (0-1): ___ x 150 000</p> <p>Card budget: x 0</p> <p>Gate:</p> <p>FAME:</p> |  | <p>Team Goods</p> <p>Rerolls: 0 x 50 000 = 0</p> <p>Fan Factor: 0 x 10 000 = 0</p> <p>Assistant Coaches: 0 x 10 000 = 0</p> <p>Cheerleaders: 0 x 10 000 = 0</p> <p>Apothecary: 0 x 50 000 = 0</p> <p>Treasury: 1 000 000</p> <p>Team Value (incl MNGs value): 0</p> <p>Induced Value: 0</p> <p>Match Value (TV for match): 0</p> |
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ROSTER BY
OBBLM

■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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