

13 Warp Rogues

Race: Skaven

Head Coach: Max

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Swift Squee	Gutter Runner	10	2	4	7	Dodge, Weeping Dagger, Block, +1 Ma		3	6	1			23	130 000
2	Nimble Neek	Gutter Runner	9	2	5	7	Dodge, Weeping Dagger, Block, Leap, +1 Ag		5	9			1	37	160 000
3	Wacko Karrk	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Block, Side Step, Extra Arms		2	9		1		31	150 000
4	Stormbringer	Blitzer	7	3	3	8	Block, Mighty Blow, Claw/Claws			1		5	2	23	140 000
5	Feezle Bully	Blitzer	7	3	3	8	Block					1		2	90 000
6	Weeper	Lineman	7	3	3	7						1		2	50 000
7	New Whiner	Lineman	7	3	3	7									50 000
8	Whiner	Lineman	7	3	3	7	Wrestle						2	10	70 000
9	MadRat Queerck	Lineman	7	3	3	7	Block					1	2	12	70 000
10	Soundless Schysz	Lineman	7	3	3	7	Block						3	15	70 000
11	Racksheen Pilf	Thrower	7	3	3	7	Pass, Sure Hands, Block, Accurate		12	1			1	20	110 000
12	Rochefort	Thrower	7	3	3	7	Pass, Sure Hands, Block		7			1		9	90 000
13	Machinehead	Rat Ogre	6	5	2	8	Loner, Frenzy, Mighty Blow, Prehensile Tail, Wild Animal, Guard, Juggernaut					6	1	17	190 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 29 26 1 16 12 201 1 370 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

<p>Inducements (for next match)</p> <p>Bloodweiser Babes (0-2): ___ x 50 000</p> <p>Bribes (0-3): ___ x 100 000</p> <p>Extra Training (0-4): ___ x 100 000</p> <p>Halfing Master Chef (0-1): ___ x 300 000</p> <p>Wandering Apothecaries (0-2): ___ x 100 000</p> <p>Wizard (0-1): ___ x 150 000</p> <p>Card budget: x 0</p> <p>Gate:</p> <p>FAME:</p>		<p>Team Goods</p> <p>Rerolls: 3 x 60 000 = 180 000</p> <p>Fan Factor: 6 x 10 000 = 60 000</p> <p>Assistant Coaches: 1 x 10 000 = 10 000</p> <p>Cheerleaders: 1 x 10 000 = 10 000</p> <p>Apothecary: 1 x 50 000 = 50 000</p> <p>Treasury: 30 000</p> <p>Team Value (incl MNGs value): 1 680 000</p> <p>Induced Value: 0</p> <p>Match Value (TV for match): 1 680 000</p>
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