

CBBAs Helte

Race: Necromantic

Head Coach: AntonLunau

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Anton Lunau	Necromantic Werew	9	4	3	8	Claw/Claws, Frenzy, Regeneration, Block, Dodge, Mighty Blow, Disturbing Presence*, +1 Ma, +1 St		1	22		16	1	104	270 000
2	Brio Larsen 3.0	Necromantic Werew	8	3	2	8	Claw/Claws, Frenzy, Regeneration, Block, Tackle, Dodge, Mighty Blow, Piling On, -1 Ag		2	10		38	1	113	240 000
3	Morten "Mobo" Bonnin Wil	Wight	6	3	3	8	Block, Regeneration, Mighty Blow, Guard, Tackle		2	1		14		33	150 000
4	Doctor Nielsen	Wight	6	3	4	8	Block, Regeneration, Guard, +1 Ag			2		3	1	17	150 000
5	Gregersen	Zombie	4	3	2	8	Regeneration, Dirty Player					3	1	11	60 000
6	Phlegming	Zombie	4	3	2	8	Regeneration, Dirty Player				1	1	1	9	60 000
7	Kasper Otto	Zombie	4	3	2	8	Regeneration, Dirty Player, Wrestle					1	3	17	80 000
8	Peter Niebling	Zombie	4	3	2	8	Regeneration, Block, Tackle, Kick					3	6	36	100 000
9	Truls Mosegaard 2.0	Zombie	4	3	2	8	Regeneration, Block					1	2	12	60 000
10	Max	Zombie	4	3	2	8	Regeneration, Block, Tackle					3	4	26	80 000
11	Peter Vorbeck	Zombie	4	3	2	8	Regeneration, Block					1	2	12	60 000
12	Kristian Rastrup 5.0	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull, Block		1			1	2	13	130 000
13	Lars Smail 4.0	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull					1		2	110 000
15	Jakob Rastrup 2.0	Ghoul	7	3	3	7	Dodge			1			1	8	70 000
16	Frederik Vorbeck	Ghoul	7	4	3	7	Dodge, Block, Sure Hands, Side Step, Fan Favourite*, +1 St			16		2	4	72	180 000

Total number of players next game: 15/15

Totals (excl TV for MNG players): 6 52 1 88 29 485 1 800 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Igor (0-1): ___ x 100 000
 Wizard (0-1): ___ x 150 000
 Card budget: x 0
 Gate:
 FAME:

ROSTER BY
OBBLM



Team Goods

Rerolls: 3 x 70 000 = 210 000
 Fan Factor: 11 x 10 000 = 110 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Necromancer: 1 x 0 = 0
 Treasury: 380 000
Team Value (incl MNGs value): 2 120 000
Induced Value: 0
Match Value (TV for match): 2 120 000

■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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