

Warper Brothers

Race: Skaven

Head Coach: Noble

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Jazok Viiq	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Strip Ball, Wrestle		6	4		1		20	120 000
2	Rhi Litch	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Block, Side Step		7	7				28	120 000
3	Iki Neth	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Block, Side Step, Guard		11	10			1	46	150 000
4	Buri Japa	Gutter Runner	10	2	4	7	Dodge, Weeping Dagger, Block, Big Hand, +1 Ma		11	13				50	160 000
5	Kataq Gak	Thrower	7	3	3	7	Pass, Sure Hands, Block		4				2	14	90 000
6	Rusi Quol	Blitzer	7	3	3	8	Block, Mighty Blow, Piling On, Tackle					9	3	33	150 000
7	Krat Cin	Blitzer	7	3	3	8	Block, Mighty Blow, Piling On		1	1		11		26	130 000
8	Hask Hakk	Rat Ogre	6	5	2	8	Loner, Frenzy, Mighty Blow, Prehensile Tail, Wild Animal, Stand Firm, Guard, Horns*					5	3	25	190 000
9	Guti Doraq	Lineman	7	3	3	7							1	5	50 000
10	Baz Iskikk	Lineman	6	3	3	7	Kick, Block, -1 Ma					5	3	25	90 000
11	Gesht Kual	Lineman	7	3	3	7							1	5	50 000
12	Bilaz Gup	Lineman	7	3	3	7							1	5	50 000
13	Gnaw Nagar	Lineman	7	3	3	7						1		2	50 000
14	Bada Biniq	Lineman	7	3	3	7		MNG							50 000
15	Laza Giv	Lineman	7	3	3	7									50 000

Total number of players next game: 14/15

Totals (excl TV for MNG players): 40 35 0 32 15 284 1 450 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2):	___ x	50 000
Bribes (0-3):	___ x	100 000
Extra Training (0-4):	___ x	100 000
Halfling Master Chef (0-1):	___ x	300 000
Wandering Apothecaries (0-2):	___ x	100 000
Wizard (0-1):	___ x	150 000
Card budget:	x	0
Gate:		
FAME:		



Team Goods

Rerolls:	3 x	60 000 =	180 000
Fan Factor:	8 x	10 000 =	80 000
Assistant Coaches:	0 x	10 000 =	0
Cheerleaders:	0 x	10 000 =	0
Apothecary:	1 x	50 000 =	50 000
Treasury:			430 000
Team Value (incl MNGs value):			1 810 000
Induced Value:			0
Match Value (TV for match):			1 760 000

ROSTER BY
OBLM

■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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